

# ISDB-T<sub>N</sub> for DSB

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Japan

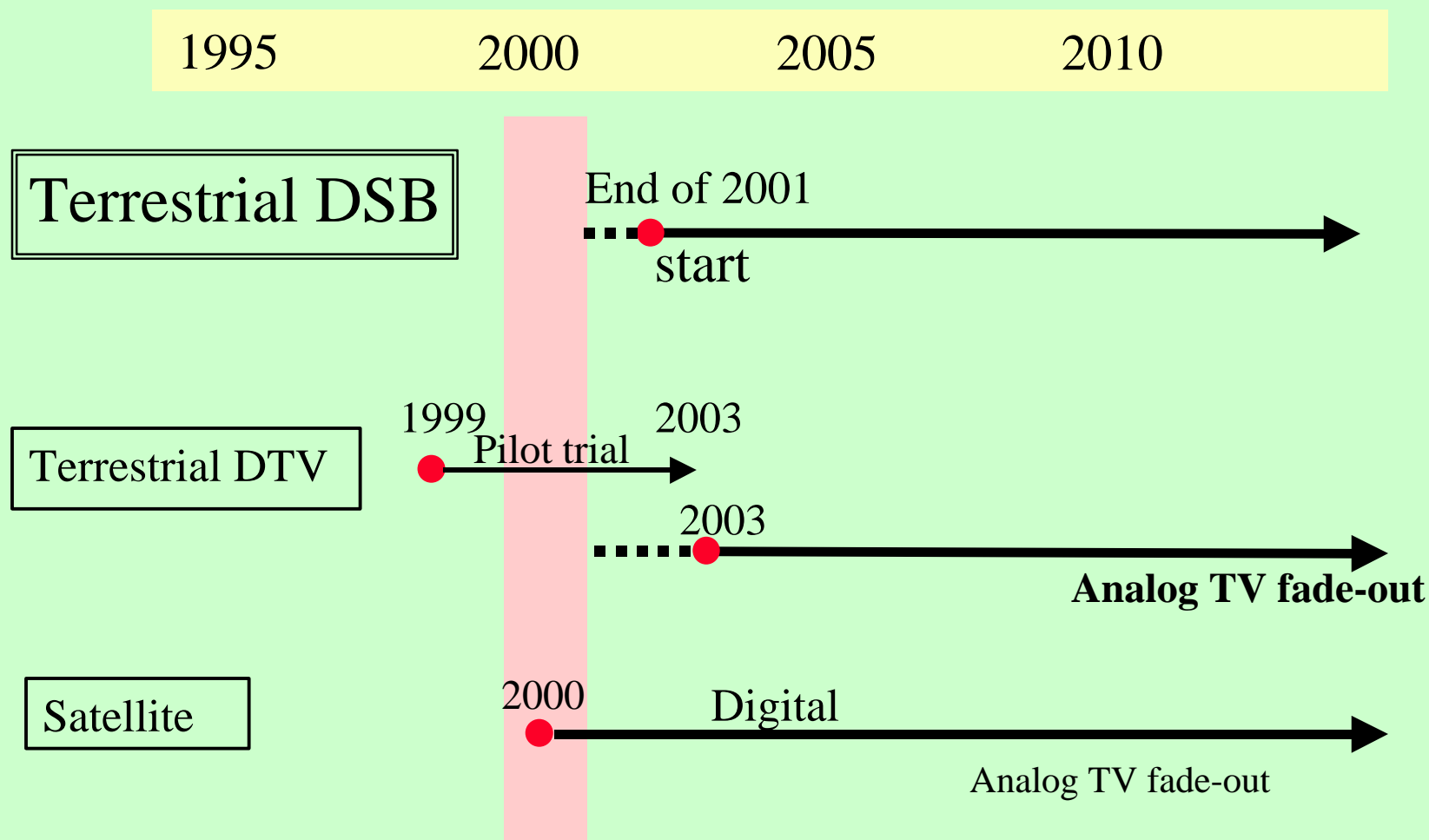
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1. Introduction
2. ISDB-T<sub>N</sub> system
  - features, channel coding, transmission examples, transmission parameters, frequency utilization
3. Comparison of DSB systems
4. Service content examples for ISDB-T<sub>N</sub>
5. Field Experiments
6. Summary

# Digital Sound Broadcasting Systems

|           | U S A   | E u r o p e | J a p a n   |
|-----------|---------|-------------|-------------|
| T V       | D T V   | D V B - T   | I S D B - T |
| S o u n d | I B O C | D A B       | I S D B - T |

# Schedule of Digital Broadcasting in Japan



# Outline of ISDB-Tn(1)

- Source coding
  - MPEG-2 AAC audio (ISO/IEC 13818-7)
  - bit rate : 144kbps / two-channel stereo
  - sampling frequency : 32, 44.1, 48kHz and  
half rates (16, 22.05, 24 kHz) for mobile
  - XML data coding

# Outline of ISDB-Tn(2)

- Multiplexing
  - MPEG-2 system(ISO/IEC 13818-1)
- Transmission scheme
  - BST-OFDM
  - Concatenated error correction code  
(Reed Solomon + Convolutional  
code, 1/2, 2/3, 3/4, 5/6, 7/8)
  - Flexible channel coding (modulation, error  
correction, time-interleave)

# AAC (Advanced Audio Coding)

- MPEG-2 standard (focusing on audio quality)
- Coding rate of stereo sound
  - MPEG AAC:128 - 144 kbps (MPEG BC:256 kbps)
- Japan's broadcasting standard
  - BS Digital (starts in the end of 2000),  
Satellite Audio Digital(      ),
  - Terrestrial Digital TV (2003),
  - Terrestrial Digital Sound (the end of 2001)

## Test results

This section is reserved for figures derived from ARIB paper.

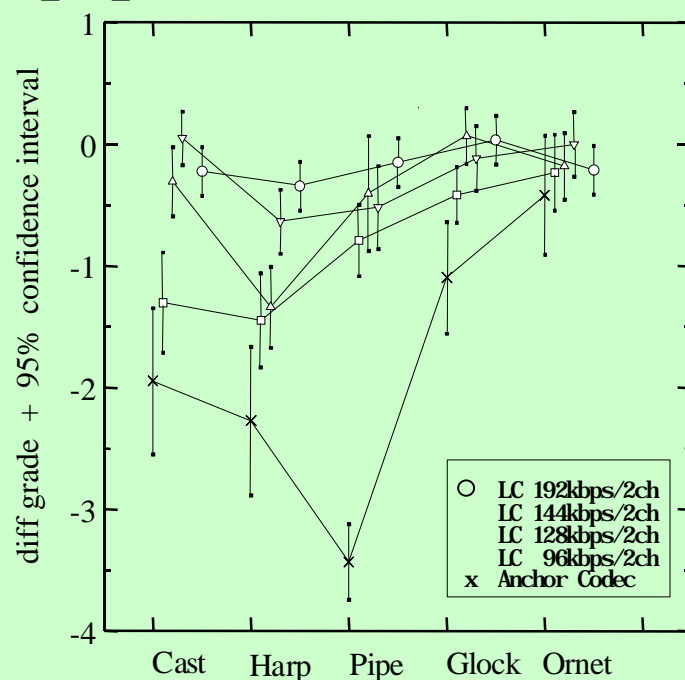


Fig.1 Results of AAC listening test  
(higher bit rate)

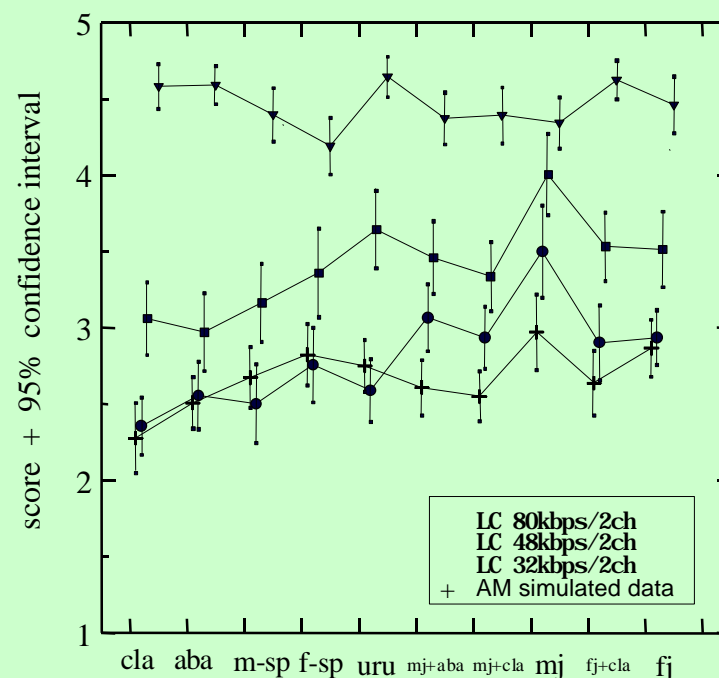
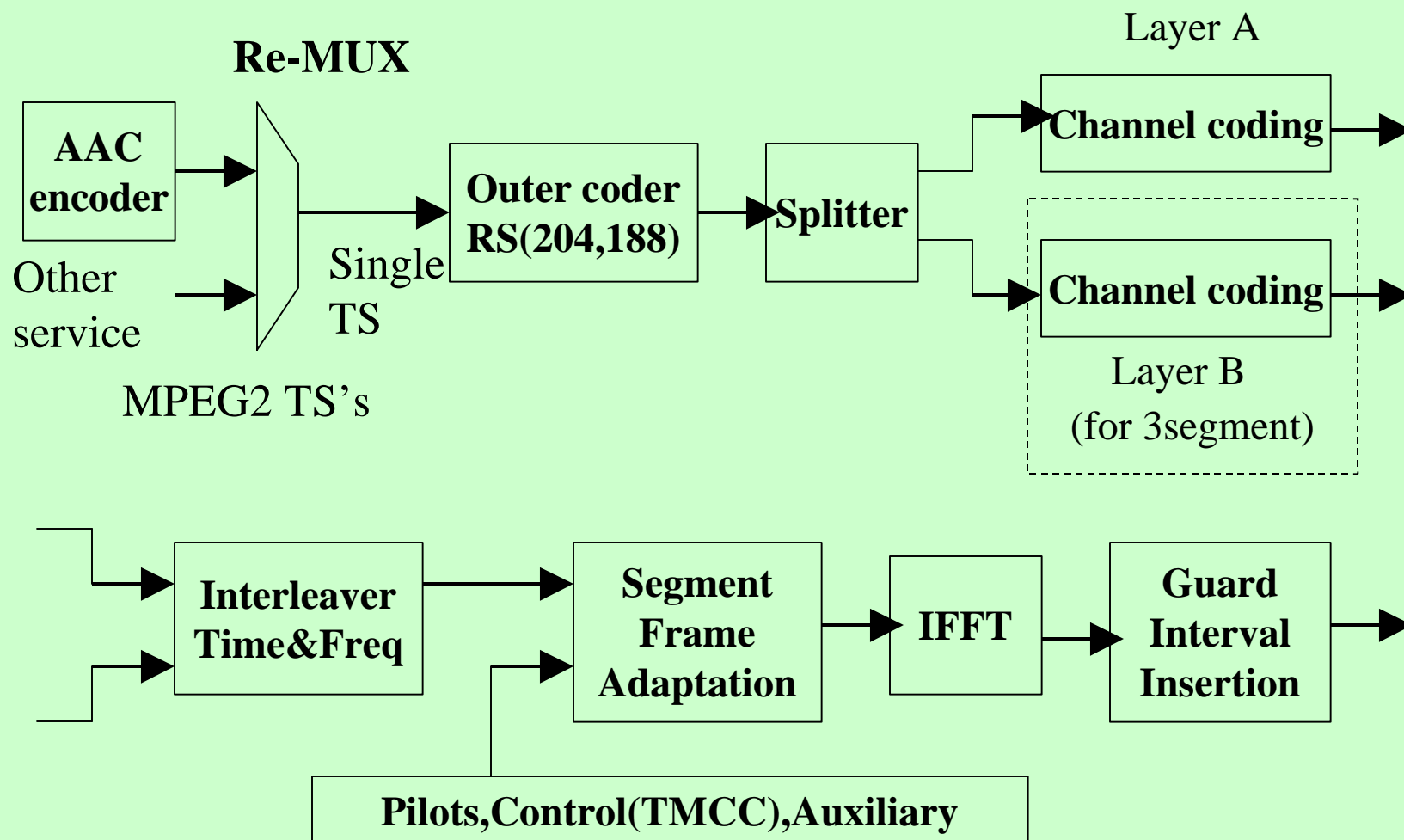


Fig.2 Results of AAC listening test  
(lower bit rate)



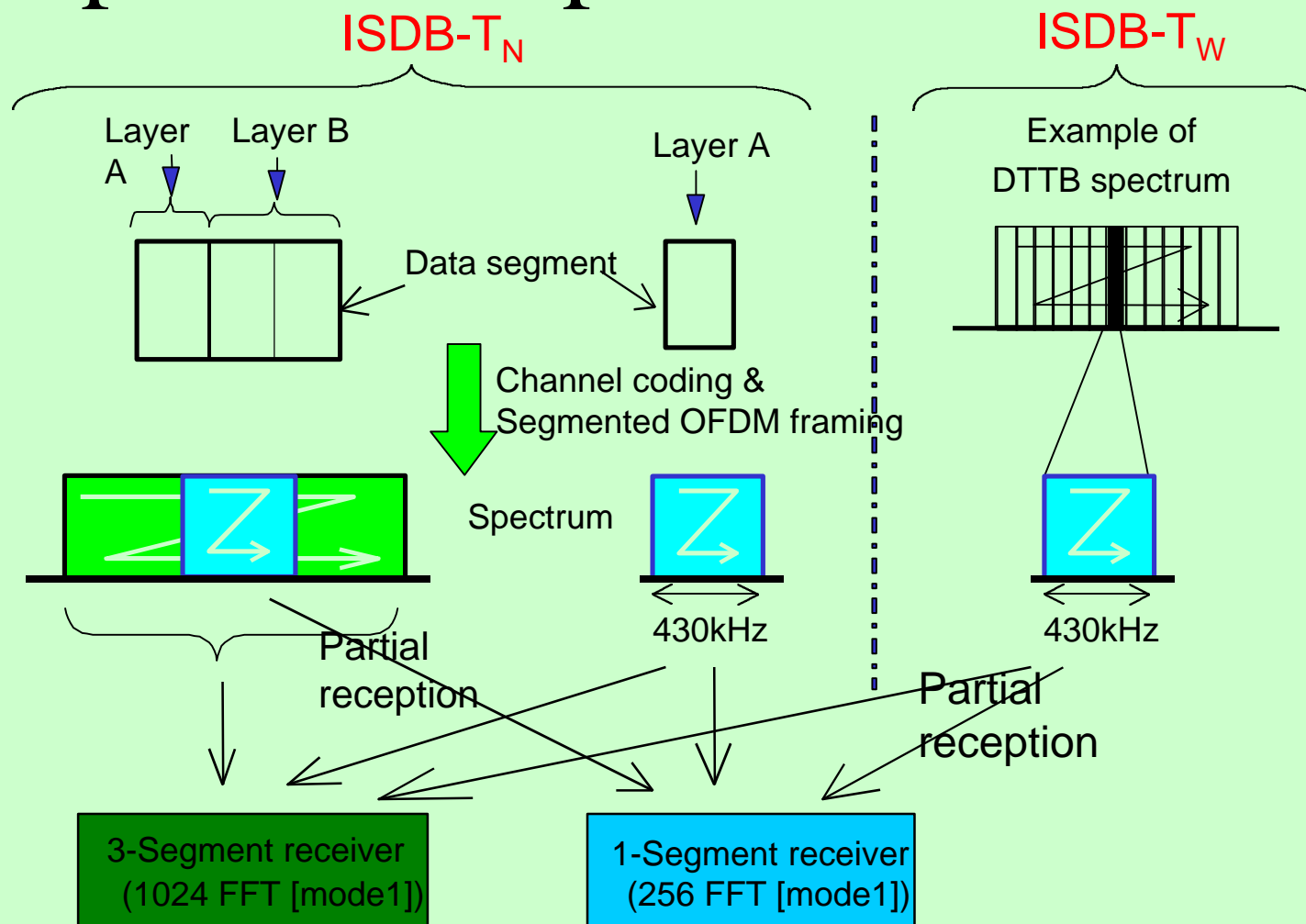
## Transmission scheme



# BST-OFDM

- BST-OFDM transmission
  - composed of a set of frequency blocks (OFDM-segment)
  - common to DTTB transmission
- OFDM-segment
  - bandwidth ; 1/14 of TV channel (430kHz ; 6 MHz )
  - common structure in carrier usage
  - unit of channel-coding

# ISDB-T<sub>N</sub> transmission and partial reception



# Transmission parameters

| Mode                       | 1                         | 2         | 3          |
|----------------------------|---------------------------|-----------|------------|
| Segment(s)                 | 1 or 3                    |           |            |
| Bandwidth                  | 430kHz or 1.3MHz          |           |            |
| Carrier spacing            | 3.97kHz                   | 1.98kHz   | 0.99kHz    |
| Total carriers             | 109 / 325                 | 217 / 649 | 433 / 1297 |
| Data carriers              | 96 / 288                  | 192 / 576 | 384 / 1152 |
| TMCC,AC,CP,<br>SP carriers | 13 / 37                   | 25 / 73   | 49 / 145   |
| Modulation                 | QPSK, 16QAM, 64QAM, DQPSK |           |            |

# Transmission parameters (con't)

| Mode            | 1   | 2           | 3           |
|-----------------|---|-------------|-------------|
| Symbol duration | 252 $\mu$ s                                     | 504 $\mu$ s | 1.008ms     |
| Guard interval  | 1/4 - 1/32 of symbol duration                   |             |             |
| Symbols/frame   | 204   |             |             |
| Frame duration  | 53 - 64ms                                       | 106 - 129ms | 212 - 257ms |
| Inner code      | Convolutional code<br>(1/2, 2/3, 3/4, 5/6, 7/8) |             |             |
| Outer code      | (204,188) RS code                               |             |             |
| Interleaving    | Time and Frequency                              |             |             |

# Example of information bit-rate(TS rate)

|                             | 1 segment | 3 segment | note       |
|-----------------------------|-----------|-----------|------------|
| DQPSK, $r=1/2$ , $T_g=1/4$  | 280kbps   | 0.84Mbps  | Min. rate  |
| DQPSK, $r=1/2$ , $T_g=1/16$ | 330kbps   | 0.99Mbps  | for mobile |
| DQPSK, $r=2/3$ , $T_g=1/16$ | 440kbps   | 1.32Mbps  | for mobile |
| 16QAM, $r=1/2$ , $T_g=1/16$ | 660kbps   | 1.98Mbps  | for mobile |
| 64QAM, $r=7/8$ , $T_g=1/32$ | 1.87Mbps  | 5.20Mbps  | Max. rate  |
| Bandwidth                   | 430kbps   | 1.3Mbps   |            |

The information bit rates do not depend on transmission mode 1, 2 or 3, They depend on modulation, coding rate and guard interval

# Spectrum utilization (1)

Broadcasting frequency bands are looked upon as a sequence of segments, which have a bandwidth of one fourteenth of a TV channel.

BST-OFDM scheme provides followings.

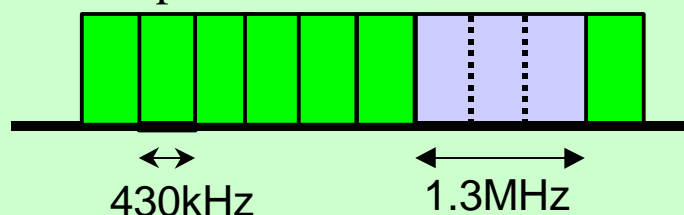
- DTV uses 13 segments, remaining one ; guard band,
- DSB uses 1 or 3 segments
- 1-segment reception of 13 segment-TV signal by DSB receiver
- Consecutive-segment transmission without guard bands
- systematic frequency re-packing towards total digital age

# Spectrum utilization (2)

## Consecutive-segment Transmission of DSB channels

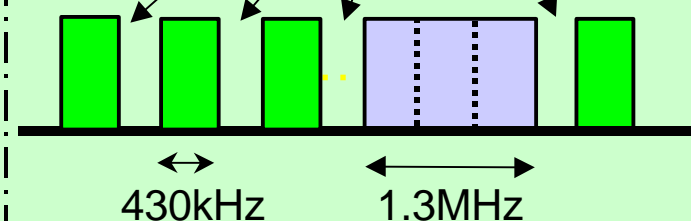
Transmission from single transmitter keeping OFDM - condition

Example of allocation



Conventional allocation

Guard bands



Frequency utilization efficiency will be improved up to 150%.



# Summary of Features

- MPEG-2 coding and MPEG-2 systems
- High-quality and efficient sound broadcasting
- High-reliability with powerful error correction
- Mobile and portable reception
- Flexible transmission scheme common with DTTB
- Highly effective frequency utilization

# Comparison of DSB Systems (1)

| Requirement            |            | ISDB - Tn  | DAB  |
|------------------------|------------|--|--|
| Transmission Bandwidth |            | 429KHz at 1 segment<br>1,289KHz at 3 segments  | 1,536MHz at mode I - IV<br>768KHz at mode V  |
| Source Coding          |            | 6MHz Band : 21 Stereo + 379Kbps(max)<br>4MHz Band : 12 Stereo + 320Kbps(max)<br>One system : 1 Stereo + 87Kbps(1 Segment)<br>5 Stereo + 73Kbps(3 segments)<br>GI=1/4 r=1/2   | 6MHz Band : 12 Stereo + 384Kbps(max)<br>4MHz Band : 8 Stereo + 256Kbps(max)<br>One system : 4 Stereo + 128Kbps(mode I – IV)<br>r=1/2 |
| Multiplexing           |            | MPEG 2 Audio AAC and MPEG 2 Systems  | MPEG 1(Layer II) and Own Systems   |
| Carrier Modulation     |            | OFDM(DQPSK , QPSK , 16QAM , 64QAM)   | OFDM ( DQPSK )   |
| Error Correction       | Inner Code | Convolution code $\frac{1}{2}$ , $\frac{2}{3}$ , $\frac{3}{4}$ , $\frac{5}{6}$ , $\frac{7}{8}$   | Convolution code $\frac{1}{2}$ , $\frac{2}{3}$ , $\frac{3}{4}$ , $\frac{5}{6}$ , $\frac{7}{8}$                                       |
|                        | Outer Code | RS (204 ,188 )   | —  |
| Note                   |            | BER improved from $2 \times 10^{-4}$ to $10^{-11}$<br>by outer code(RS)<br><br>Satisfied ITU R Broadcast Quality<br>with 144Kbps By MPEG 2 Audio AAC<br>(Higher efficiency than<br>DAB)<br>Interoperability : MPEG 2 Audio AAC<br>MPEG 2 Systems | Weakness BER $2 \times 10^{-6}$<br><br>Satisfied ITU R Broadcast Quality<br>with 256Kbps by MPEG 1(Layer II )                        |

## Comparison of DSB systems (2)

| Item                                  | ISDB-T | DAB       |
|---------------------------------------|--------|-----------|
| MPEG2 multiplexing                    | yes    | no        |
| MPEG2 Transport Stream                | yes    | no        |
| Transmission flexibility              | good   | no        |
| Audio coding rate                     | good   | poor      |
| 5.1 Multi-channel Audio               | yes    | no        |
| Error correction                      | good   | poor      |
| Compatibility with digital TV systems | yes    | no        |
| Power consumption (Portable receiver) | good   | poor      |
| Frequency planning                    | easy   | difficult |

# Service content examples (1/3)

- High quality Sound broadcasting service
  - Adopt the most efficient audio coding: AAC (See the attachment for details)
- Support the several bit rates of audio coding
  - 144kbps or 128kbps for high quality stereo
  - support the lower bit rates for FM broadcasting class (music, information, sports) : 96kbps
  - support the lower bit rates for speech class (news, talk): 32kbps-64kbps

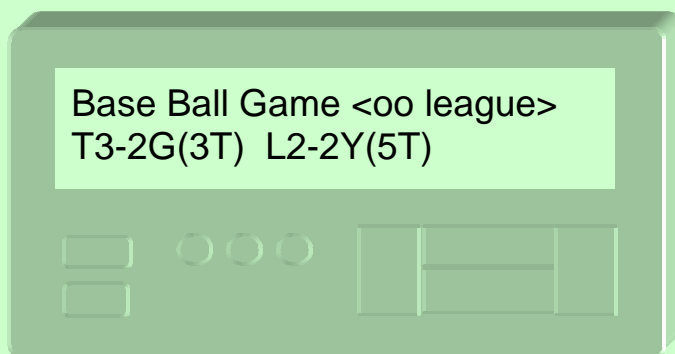
# Service content examples (2/3)

- Several data services investigated in ARIB
  - (1) Sound program associated with data
    - Words of music(scrolling): text data
    - Title and jacket of music: still picture and/or text
  - (2) Independent data broadcasting
    - Weather news: Audio+text+ (still picture)
    - Stock market information:same as above
    - Traffic information: same as above
    - Shopping guide: still picture+text+(audio)

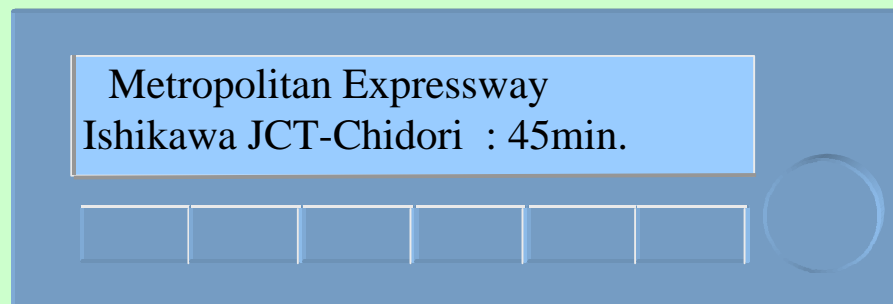
# Sound program associated with data



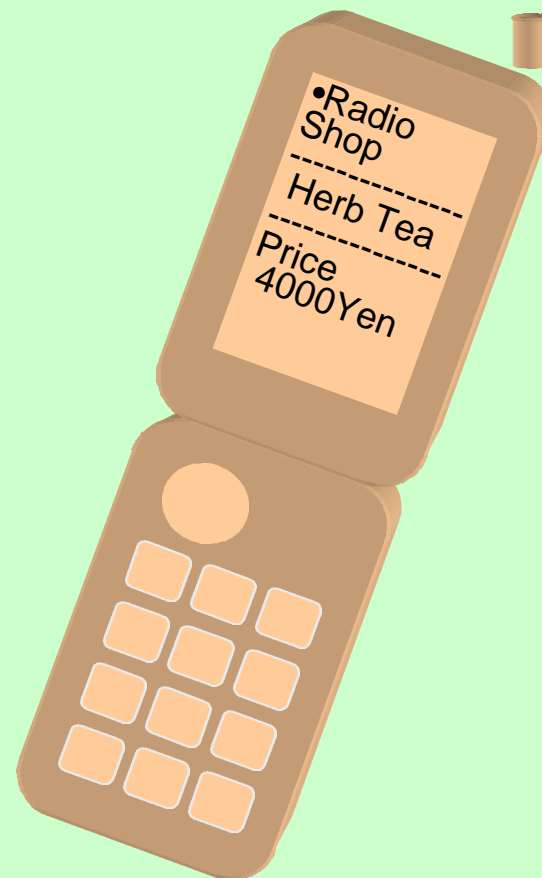
# Data broadcasting (1)



(a) Potable receiver



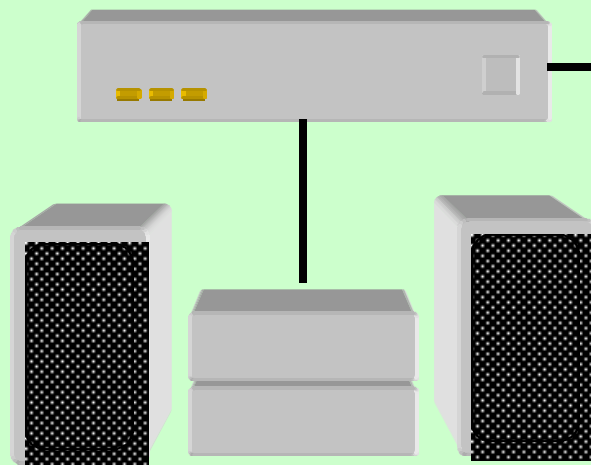
(b) Car receiver



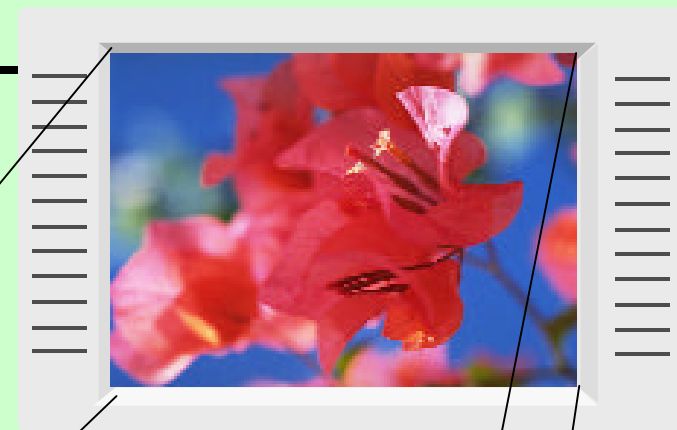
(c) Personal phone type receiver

## Data broadcasting (2)

Fixed-type receiver



TV display (still picture)



Products information





# Service content examples (3/3)

(continued)

(3) Low quality video(MPEG-4) is on investigation

- small size display receiver

- Considering the bit rates sharing

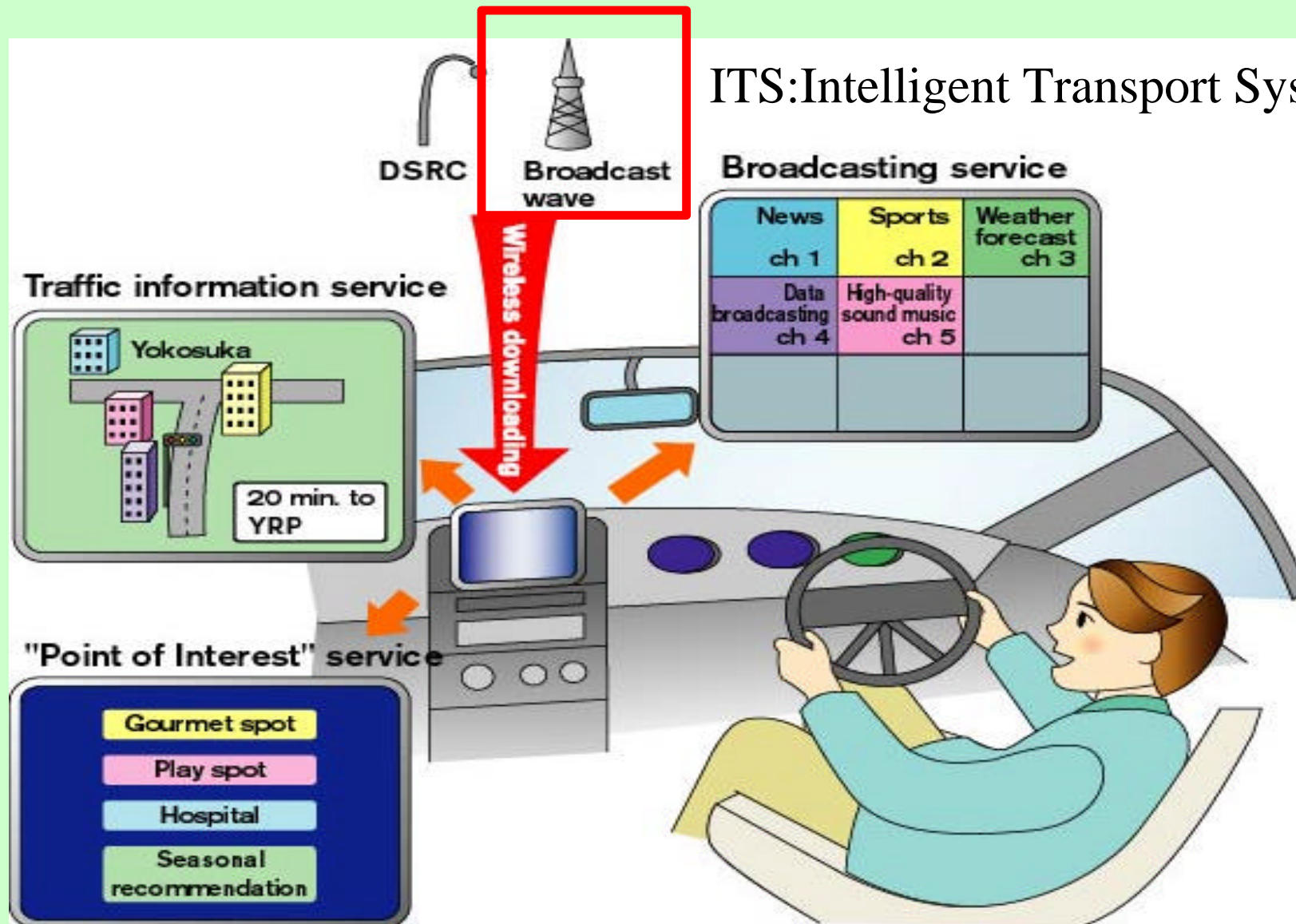
- Keep the lower bit rate than transmission bit rate

- Share the bit rates to several services,

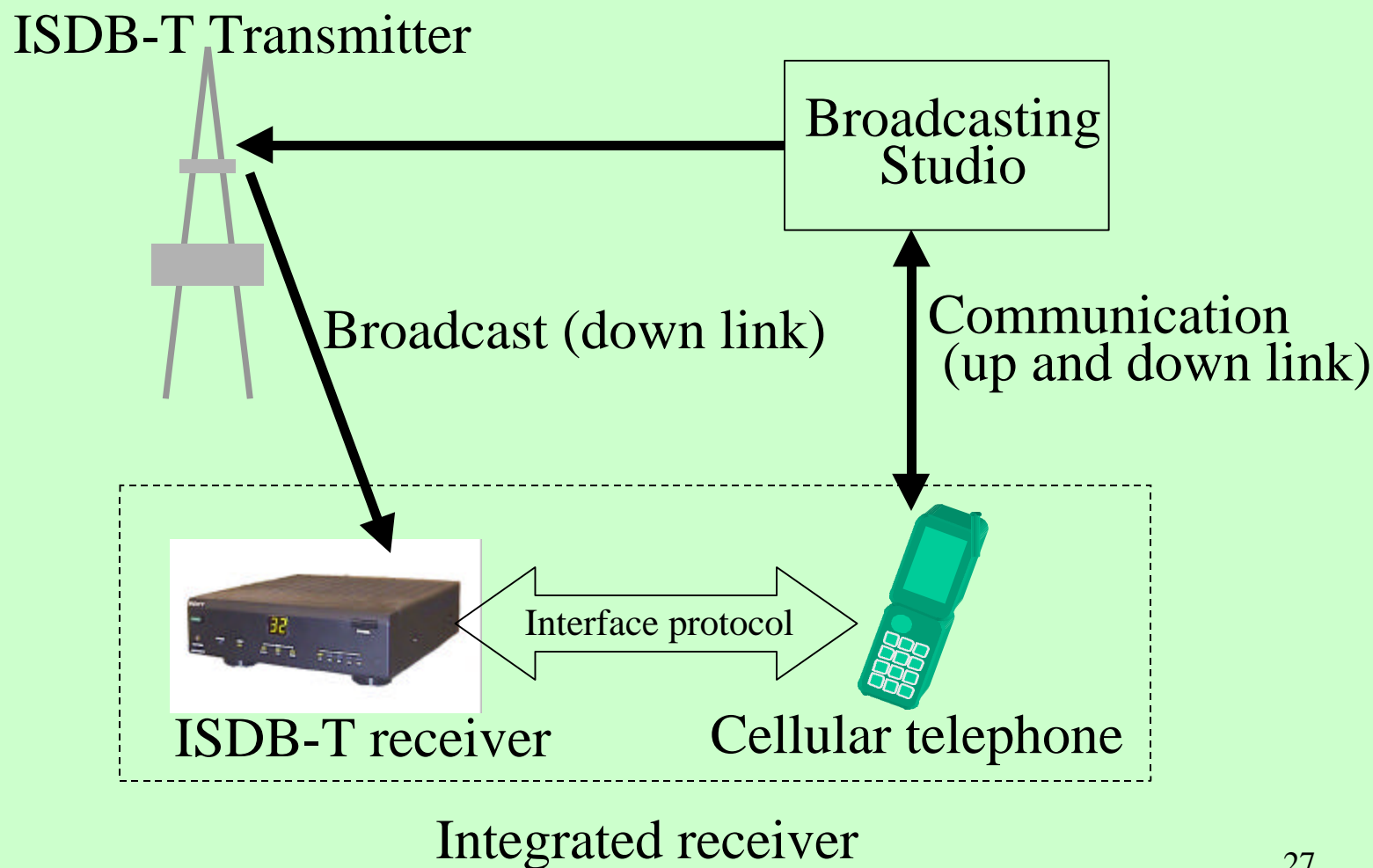
such as, MPEG2 control(PSI,PCR,etc), program  
guide(SI/EPG), sound, text, still picture and others

# ISDB-T<sub>N</sub> service development with ITS

ITS: Intelligent Transport Systems



# ISDB-T service development with cellular telephone



# System Confirmation Tests

- Carried out by ARIB from June to September in 1999
- Field experiments
  - Wide-area mobile reception trials
  - Urban-area mobile reception trials

# Experimental Transmitting Station



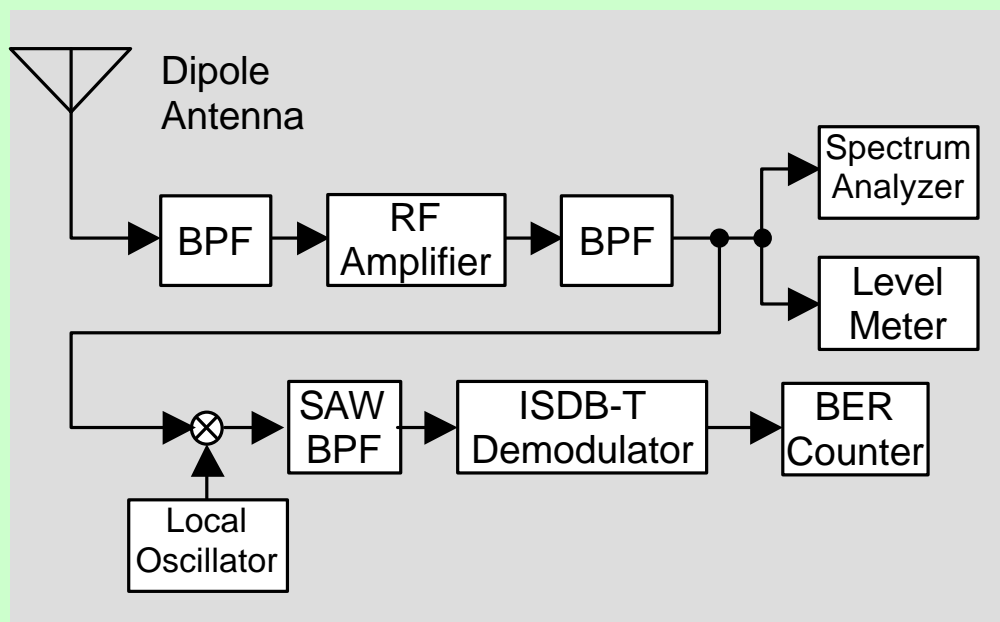
Tokyo Tower

- Mounted on **Tokyo Tower**
- Specifications

|                   |                        |
|-------------------|------------------------|
| Antenna height    | 247.5 m                |
| Frequency         | 190.0 MHz<br>(VHF 7ch) |
| Transmitter power | 100 W                  |
| ERP               | 800 W                  |
| Polarization      | Linear-Vertical        |



# Measuring Equipment



- Measurements
  - **Field strength**
  - **BER** (bit error rate)
  - **Positions** of measuring points (by GPS)
- Measurements taken **once every second**

# Wide-area mobile reception trials

- *Purpose of the trials*
  - To investigate the mobile reception characteristics
    - fast-moving
    - over highways and main arterial roads
    - under actual environmental conditions
- *Transmission parameters*

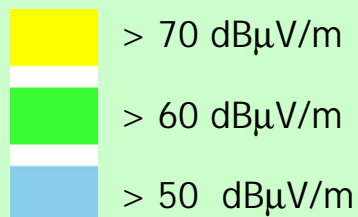
| Mode | Guard Interval Ratio | Time-interleave | Carrier Modulation | Error Correction | Information Bit Rate |
|------|----------------------|-----------------|--------------------|------------------|----------------------|
| 3    | 1/16                 | 407ms           | DQPSK              | 1/2 + RS         | 330.42               |
| 3    | 1/16                 | 407ms           | 16QAM              | 1/2 + RS         | 660.84               |

# Wide-area mobile reception trial

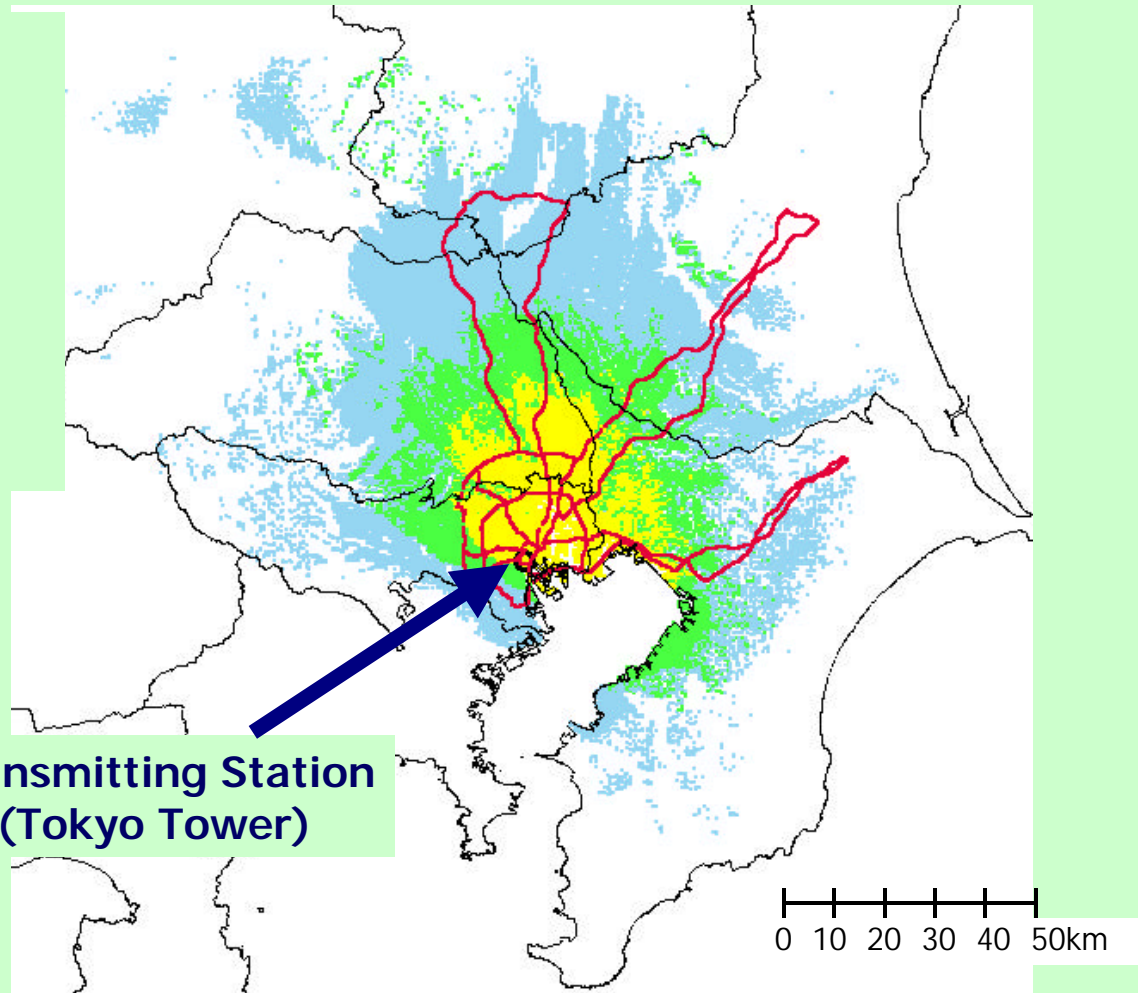
## *Measurement course*

- highways and main arterial roads
- 80 km radius of the transmitting station
- 700 km in length

Field strength (calculated)



Transmitting Station  
(Tokyo Tower)





# Wide-area mobile reception trial

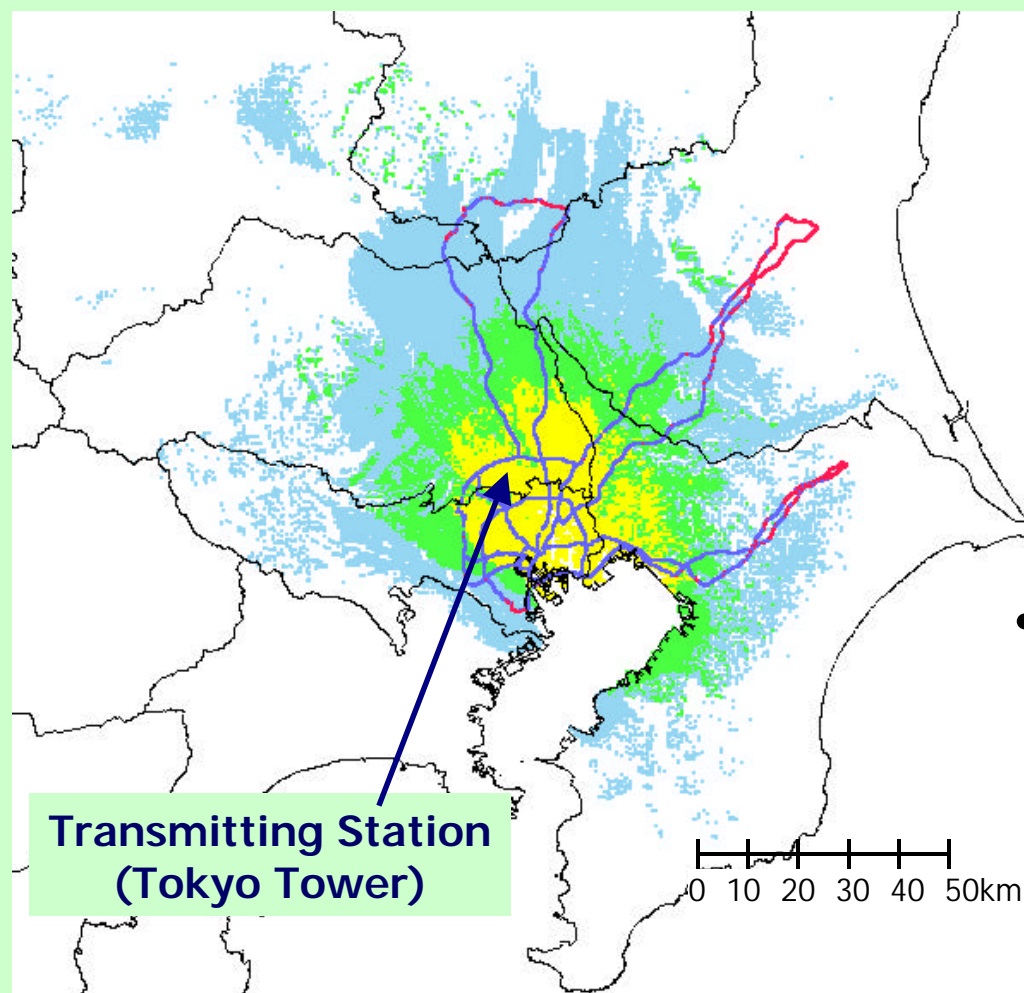
## *Experimental Result (DQPSK)*

### DQPSK 1/2+RS

- Error free
- Error occurred

### Field strength (calculated)

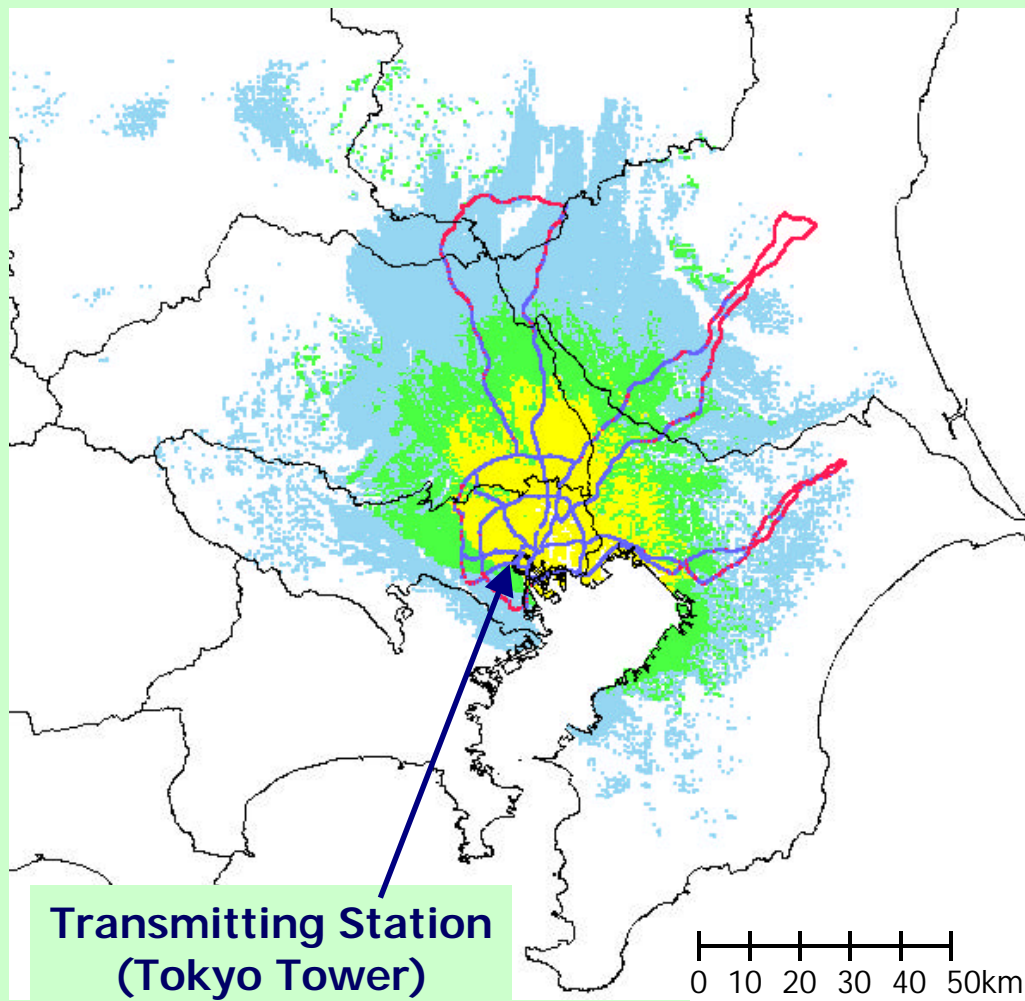
- > 70 dB $\mu$ V/m
- > 60 dB $\mu$ V/m
- > 50 dB $\mu$ V/m



- Correct receiving:  
about 60 km radius

# Wide-area mobile reception trial

## *Experimental Result (16QAM)*



**16QAM 1/2+RS**

■ Error free

■ Error occurred

**Field strength (calculated)**

■ > 70 dBμV/m

■ > 60 dBμV/m

■ > 50 dBμV/m

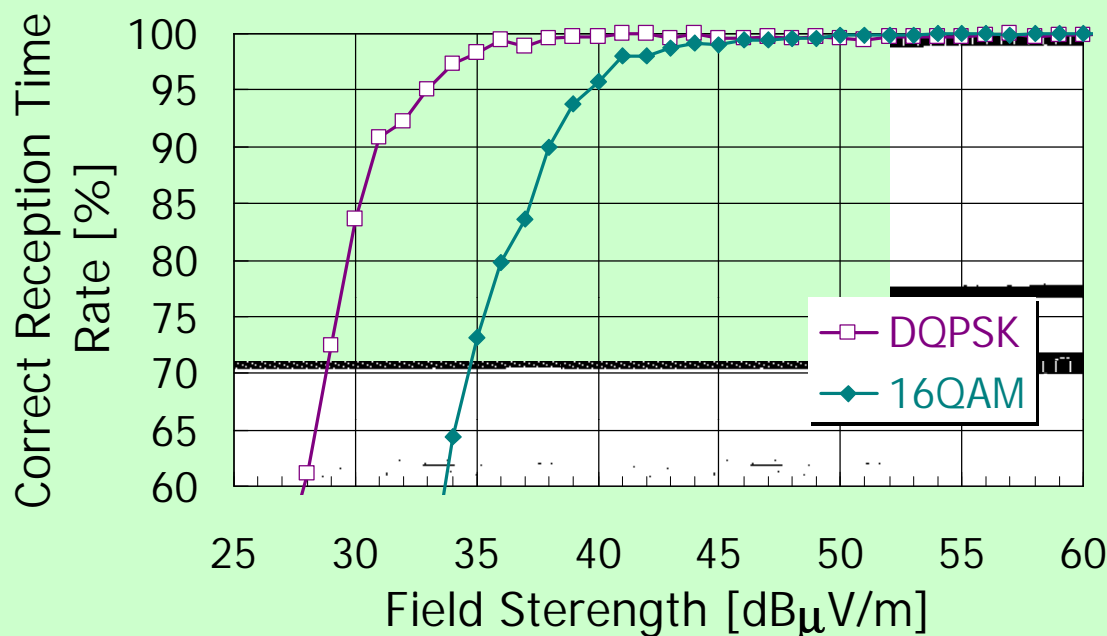
- Correct receiving:  
about 40 km radius

# Correct reception time rate

- *definition*
  - Proportion of samples measured in a 1-second interval
  - Correct received time:  
the measured sample of which the BER = 0  
after Reed-Solomon decoding
  - Correct reception time rate  
$$= \frac{\text{(Number of correct received time)}}{\text{(Number of samples)}}$$

# Wide-area mobile reception trial

## *Field strength and correct reception rate*



- Field strengths to obtain correct reception time rates*

| Correct Reception Time Rate | 95%              | 98%              | 99%              |
|-----------------------------|------------------|------------------|------------------|
| <b>DQPSK</b>                | <b>33 dBμV/m</b> | <b>35 dBμV/m</b> | <b>38 dBμV/m</b> |
| <b>16QAM</b>                | <b>40 dBμV/m</b> | <b>41 dBμV/m</b> | <b>44 dBμV/m</b> |

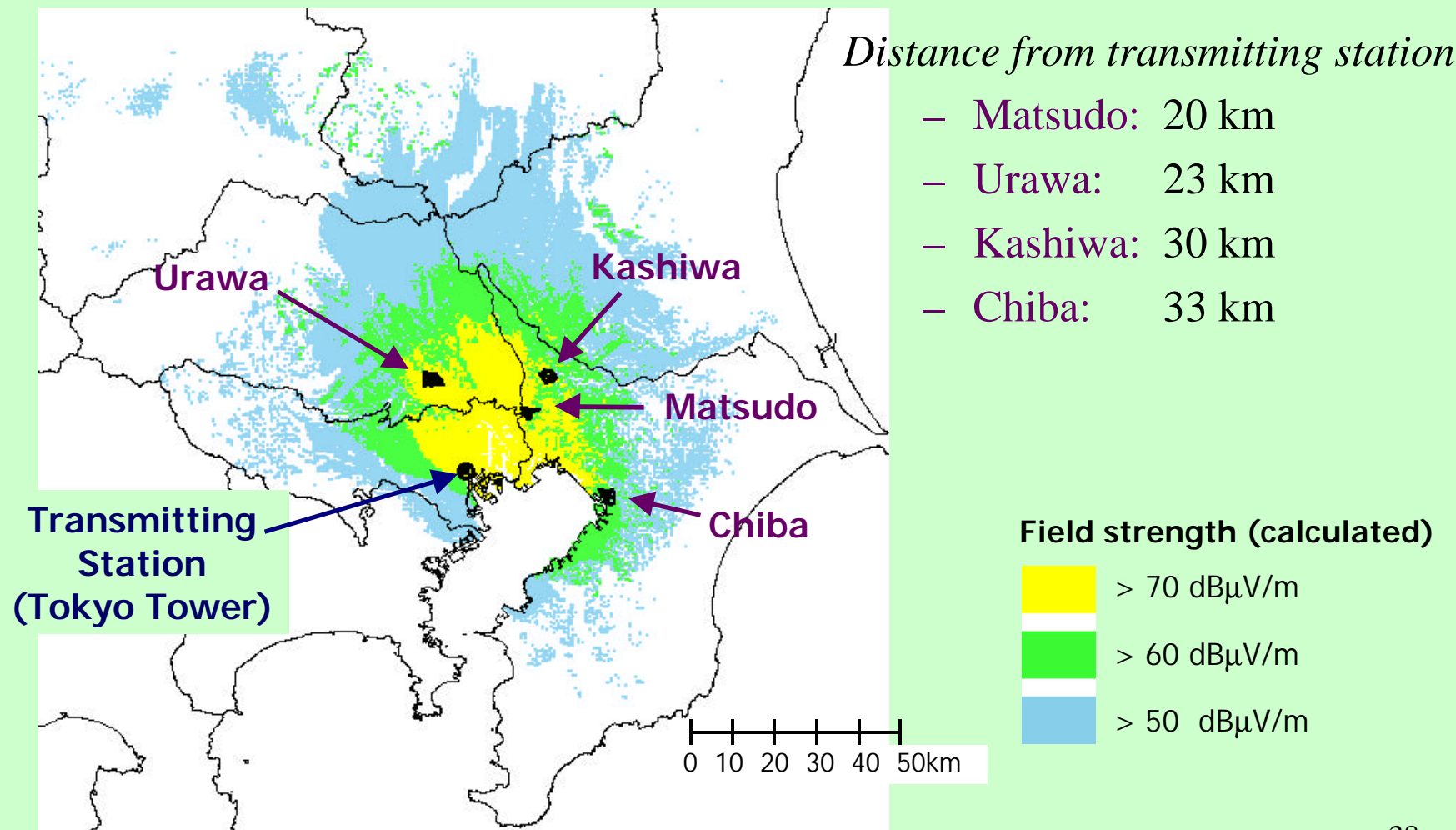
# Urban-area mobile reception trials

- *Purpose of the trials*
  - To confirm mobile reception characteristics
    - in medium-sized cities
      - located 20-30 km from the transmitting station
    - under typical traffic conditions
- *Transmission parameters*

| Mode | Guard Interval Ratio | Time-interleave | Carrier Modulation | Error Correction | Information Bit Rate |
|------|----------------------|-----------------|--------------------|------------------|----------------------|
| 3    | 1/16                 | 407ms           | DQPSK              | 1/2 + RS         | 330.42               |

# Urban-area mobile reception trials

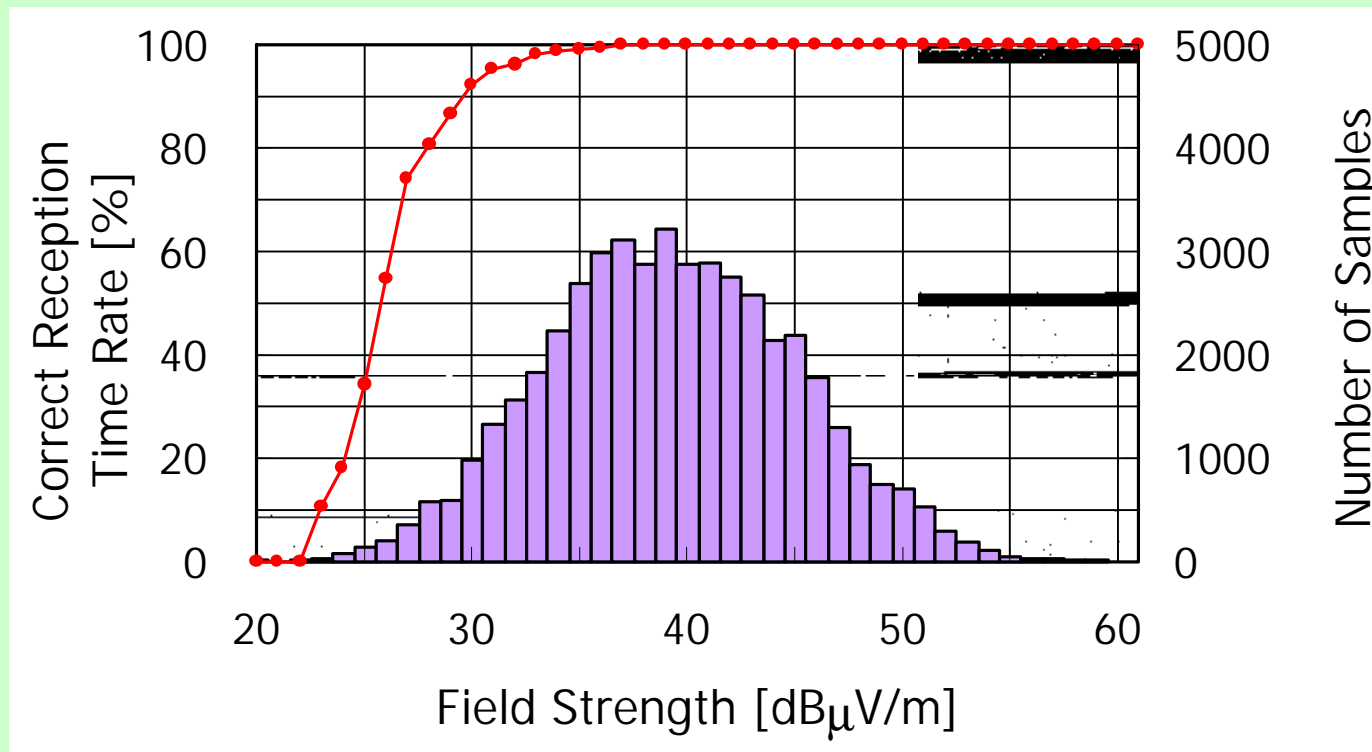
*Cities where the trials were conducted*



# Urban-area mobile reception trial **DiBEG**

Digital Broadcasting Experts Group

## *Field strength distribution and correct reception time rate*



- Field strengths to obtain correct reception time rates*

| Correct Reception Time Rate | 95%              | 98%              | 99%              |
|-----------------------------|------------------|------------------|------------------|
| Field Strength              | <b>31</b> dBμV/m | <b>33</b> dBμV/m | <b>35</b> dBμV/m |



# Review of the features of ISDB-T<sub>N</sub>

- Segment transmission format
  - Support the narrow band digital terrestrial broadcasting: 1 segment and 3 segment type
- Adopt the efficient audio coding(MPEG AAC)
  - High quality sound and low quality sound
- Adopt the MPEG2 systems for multiplexing
  - Flexibility and expandability for service multiplexing
- Robustness against multipath fading
  - Adopt the DQPSK and time interleave



# Conclusion

The ISDB-T<sub>N</sub> provides following system merits;

- Interoperability of MPEG-2 systems
- High coding rate audio of AAC
- Powerful error correction of concatenated codes
- Transmission flexibility by BST-OFDM with a lot of transmission parameters
- Effective frequency utilization by BST-OFDM.

In the end of 2001, DSB starts in Japan